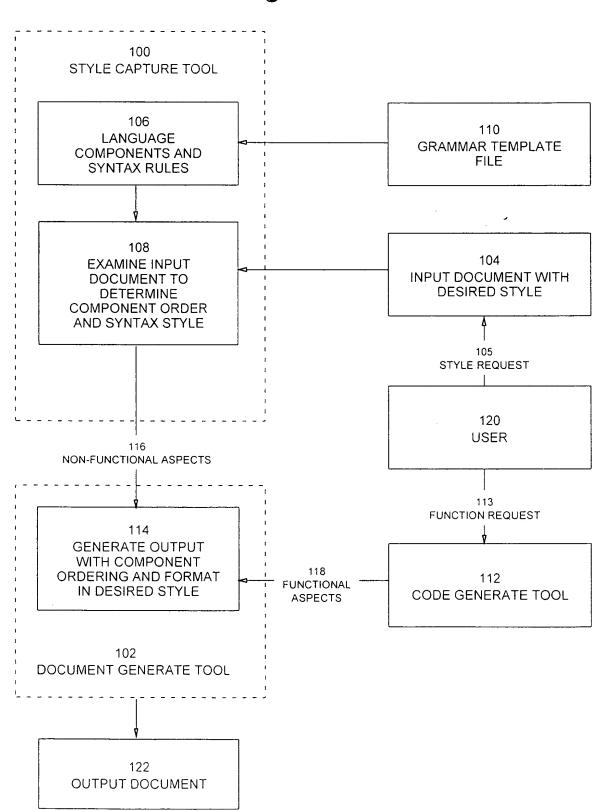
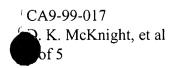


Figure 1

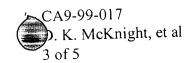


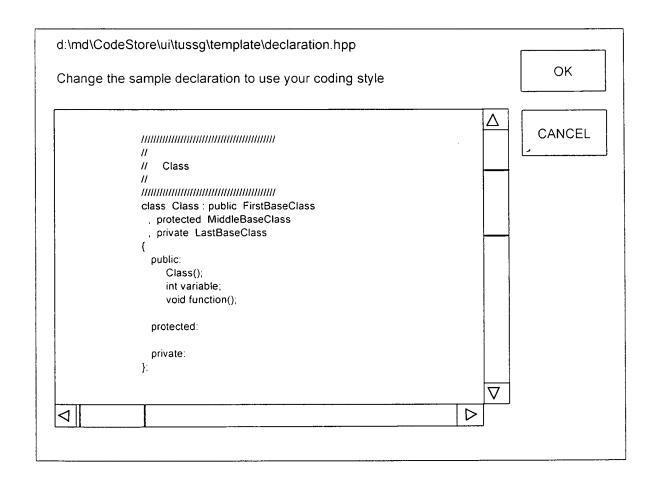


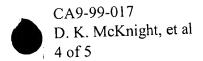


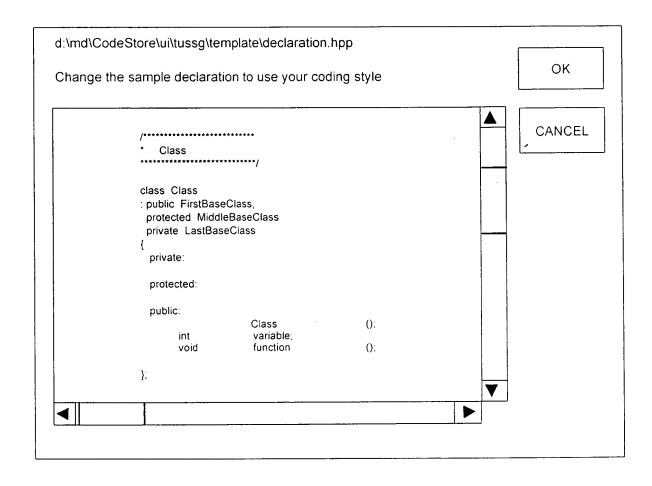
DECLARATIONS
Here are the declarations that will be generated for you. You can go back if you have any changes to make.
File to write to:
D:\tests\new\FrameWindow.hpp Browse Edit Style
// // MyFrameWindow // /// /////////////////////////////



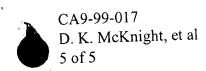












DEC	CLARATIONS			
		s that will be genera		
Y Ou C	an go back ii you n	ave any changes to	make.	
File to v	vrite to:			,
	ests\new\FrameWii	ndow.hpp Bi	rowse Edit	Style
	* MyFrameWindow	/ *****/		
	class MyFrameWindo	n.w		
	: public IFrameWin	dow,		
	public IFrameHan public ICommand			
	public IMenuHand			
	{ private:			H
	int	_aVariable;		
	protected:		, , , , , , , , , , , , , , , , , , ,	
	IWindowHandle	create	(unsigned long id, con	
	public: IColor	MyFrameWindow backgroundColor	(); () const;	
	int	get_aVariable	() const, ();	
	void }:	set_aVariable	(int value);	
	<i>}</i> .			∇
$ \triangleleft $				
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